

PUBLIC MEETING AGENDA



NEIGHBORHOOD ADVISORY COMMISSION MEETING

Wednesday, May 4, 2022 at 5:30 p.m.

MEETING LOCATIONS

Join via Microsoft Teams

[Click here to join the meeting](#)

Or call in (audio only)

480-498-8745

Phone Conference ID: 382 438 143#

In-Person

Tempe Transportation Center

Don Cassano Community Room

200 E. Fifth Street, 2nd floor

Tempe, Arizona, 85281

AGENDA

NAC Mission Statement - "The Neighborhood Advisory Commission will advise the Mayor, Council and City departments by proposing and promoting programs and policies that preserve or enhance our neighborhoods and encourage a sense of community."

1. Call to Order
2. Attendance Roll Call
3. Public Comment – The Neighborhood Advisory Commission welcomes public comment. According to the Arizona Open Meeting Law, the Commission may only discuss matters listed on its meeting agendas. Matters brought-up by the public under public appearances that are not listed on the meeting agenda cannot be discussed by the Commission. A three (3)-minute time limit per person will be in effect.
4. Review and Approval of Meeting Minutes: April 6, 2022 NAC Meeting*
5. Hayden Flour Mill Development Plan, Maria Laughner, Deputy Economic Development Director*
6. Adaptive Streets Presentation of Guide, Bonnie Richardson, Principal Planner-Transportation*
7. Proposed Zoning and Development Code Marijuana Infusion Facility Text Amendment *
8. Tempe Tomorrow: General Plan 2050 working group opportunity*
9. Proposed Future Agenda Items – Opportunity for Commission members to raise potential future agenda items. No discussion or legal action will be taken on items requested for future agendas*
10. Adjournment

The City of Tempe endeavors to make all public meetings accessible to persons with disabilities. With 48 hours advance notice, special assistance is available at public meetings for sight and/or hearing-impaired persons. Please call 350-4311 (voice) or 350-8400 (TDD) to request an accommodation to participate in a public meeting.

*Background Materials Included in Meeting Packet