



Chris Jagmin

Kids Play, 2021

Designed rubberized floor
planes

Location: Hollis Park, Corbell
Park, Indian Bend Park

Artist Website:

www.christopherjagmin.com

Description: As the oldest sibling, Chris Jagmin liked to entertain his two brothers and four sisters. He wrote scripts for plays that they would then put on for the neighbors, and he designed board games for them all to play. After an Indiana snowfall, he would get up early to shovel out a pathway of mazes for a day-long game of fox & geese (a game of tag). When thinking about these Tempe play areas, Jagmin remembered how much fun they had running around those mazes. Inspired by this memory, each park has a pathway that kids can discover and make up their own game to play on, whether alone, or with others. As the children play around these paths, Jagmin hopes that the colorful images of flowers, bees and butterflies spark a bit of their imagination, and take them to a magical childhood place.

Artist biography: Christopher Jagmin is a Phoenix-based artist, illustrator and graphic designer. He studied graphic design and printmaking at the School of Fine Arts at Indiana University, Bloomington. Christopher has designed and illustrated for many clients, and is also the designer of a line of his own unique tabletop products. Christopher's artwork including drawings, paintings, and sound work has been shown at the Lisa Sette Gallery, the Arizona Biennial (Tucson Museum of Art), The Scottsdale Museum of Contemporary Art, The Phoenix Art Museum, Mesa Contemporary, and numerous galleries across the country.

Funding: This project was funded through the City of Tempe Municipal Arts Fund with the support of the Tempe Arts and Culture Commission.